

# Descriptive Complexity: Preliminaries from Logic

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**ALMA**

*INTER-INSTITUTIONAL GRADUATE PROGRAM  
"ALGORITHMS, LOGIC AND DISCRETE MATHE-  
MATICS"*

# Overview

- 1 Organization
- 2 Why Descriptive Complexity?
- 3 Historical Overview
- 4 First Order Logic
- 5 First Order Queries

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# Interaction

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- Petros Potikas: ppotik@cs.ntua.gr
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## Lectures:

Tuesday 11:00-15:00

Classroom 1.1.31, old ECE building, NTUA

# Assignments and Evaluation

- Presentation
- Final Exam

# References

- Immerman, Neil. Descriptive complexity. (<https://people.cs.umass.edu/~immerman/book/corrections.html>)
- Libkin, Leonid. Elements of finite model theory.

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## Edge Existence (The Imperative Way)

Does  $G = \langle V, E \rangle$  have an edge?



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Does  $G = \langle V, E \rangle$  have an edge?

The **imperative way**:

```
for(i=0; i<n; i++)
  for(j=0; j<n; j++)
    if (E[i,j] == 1) then
      printf("G has an edge!\n");
```

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The **declarative way**:

$$G \models \exists x \exists y E(x, y).$$

# Vertex Cover

Does  $G = \langle V, E \rangle$  have a vertex cover of size  $k$ ?

$$G \models (\exists W \subseteq V) \left[ |W| \leq k \wedge \right. \\ \left. (\forall x, y \in V) [E(x, y) \rightarrow (x \in W \vee y \in W)] \right]$$

# Vertex Cover

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**Be careful:** We quantified over sets.

# Descriptive Complexity

## Descriptive Complexity

The computational complexity of a problem can be understood as the richness of the language needed to specify the problem.

“Edge Existence” is easier than “Has a Vertex Cover of size  $k$ ” since the formula  $\exists x \exists y E(x, y)$  is *FO* whereas the formula

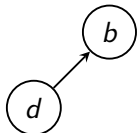
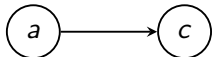
$$G \models (\exists W \subseteq V) \left[ |W| \leq k \wedge \right. \\ \left. (\forall x, y \in V) [E(x, y) \rightarrow (x \in W \vee y \in W)] \right]$$

is *SO*.

# Application to Databases

All database management languages, like SQL are extensions of *FO*-logic.

Input Graph



Database DB

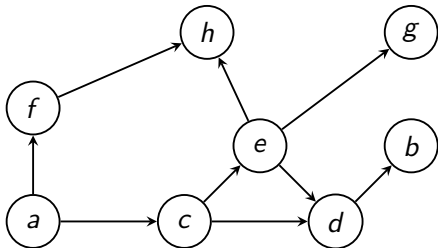
E	
a	c
d	b

Edge existence query:

```
EXISTS (  
  SELECT *  
  FROM E  
)
```



# Input Representation



$$G = \langle V, E, a, b \rangle$$

$$G \models \phi?$$

$$V = \{a, b, \dots\}, E = \{(a, c), (d, b), \dots\}$$

Database DB

E	
a	c
d	b
a	f
⋮	

Query Q

does DB satisfy Q?

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# Computational Complexity Measures

Engineers: space and time are natural resources.

Mathematicians: space and time depend on the model . . .

## Theorem (Fagin, 1974)

$NP$  = set of problems *describable* in existential second-order logic ( $\exists SO$ ).

# Complexity as Expressibility

The most important complexity classes and questions have elegant descriptive analogues.

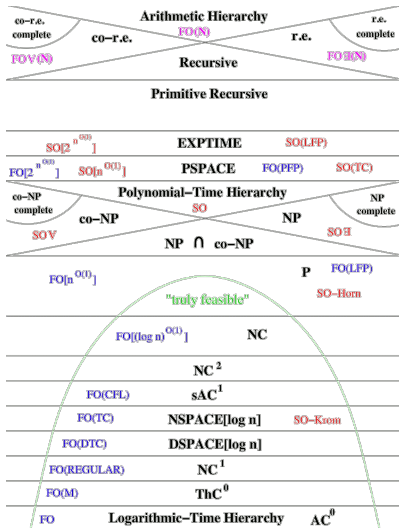
$P$  is the set of problems describable in  $FO$  plus inductive definitions.

⋮

$P = NP$  iff every problem describable in  $SO$  is already expressible in  $FO$  plus inductive definitions.

⋮

# The Complexity World (From a Logician's View)



# The Case for Finite Models

All objects (programs, inputs, databases, ...) handled by computers are finite.

So, the structures we are going to study will always be finite.

Most of the techniques/results we knew do not apply any more ...

# No Proof Theory for Finite Models!

In the case of *FO*-logic, when infinite and finite models are allowed

**Validity:** R.E.-complete and **axiomatizable** (Gödel, 1930)

**Satisfiability:** non-R.E

but when only finite models are allowed

**Validity:** non-R.E, thus **non-axiomatizable!**

**Satisfiability:** R.E.-complete (Trakhtenbrot, 1950)

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# Vocabularies

A vocabulary  $\tau$  contains:

## Logical Symbols

variables:  $x, y, z, \dots$

equality:  $\approx$

logical connectives:  $\wedge, \neg, \forall$

## Non-Logical Symbols

constants:  $c, r, \dots$

relational symbols:  $P, R, Q, \dots$

We write  $\tau = \langle P^{a_1}, R^{a_2}, Q^{a_3}, \dots, c, r, \dots \rangle$ .

# Terms and Formulas

Vocabulary  $\tau = \langle P^{a_1}, R^{a_2}, Q^{a_3}, \dots, c, r, \dots \rangle$

## Definition (Terms over $\tau$ )

Every variable and constant is a term.

## Definition (Formulas over $\tau$ )

- If  $t_1, \dots, t_n$  are terms then  $t_1 \approx t_2$  and  $P(t_1, \dots, t_n)$  are formulas.
- if  $\phi, \psi$  are formulas and  $x$  is a variable then  $(\neg\phi)$ ,  $(\phi \wedge \psi)$  and  $\forall x\psi$  are formulas.

# Finite Relational Structures

Let  $\tau = \langle P^{a_1}, R^{a_2}, Q^{a_3}, \dots, c, r, \dots \rangle$ .

A structure over  $\tau$  looks like:

$$\mathcal{A} = \{|\mathcal{A}|, P^{\mathcal{A}}, R^{\mathcal{A}}, Q^{\mathcal{A}}, \dots, c^{\mathcal{A}}, r^{\mathcal{A}}, \dots\}.$$

$\text{STRUCT}(\tau) = \{\mathcal{B} \mid \mathcal{B} \text{ is a finite structure over } \tau\}$ .

# Free Variables and Interpretations

$x$  is bounded in  $\phi$  if  $x$  occurs under the scope of a quantifier.

$x$  is free in  $\phi$  if  $x$  is not bounded in  $\phi$ .

For a structure  $\mathcal{A}$ , an interpretation is a partial function  $i : VARS \rightarrow |\mathcal{A}|$ , e.g.:

$$x \stackrel{i}{\mapsto} m$$

$$y \stackrel{i}{\mapsto} n$$

$$c \stackrel{i}{\mapsto} c^{\mathcal{A}}$$

where  $c$  is a constant and  $m, n, c^{\mathcal{A}} \in |\mathcal{A}|$ .

# Satisfiability

## Definition (Truth by Tarski)

Let  $\mathcal{A} \in \text{STRUCT}(\tau)$ , let  $\phi$  be a formula and  $i : \text{VARS} \rightarrow |\mathcal{A}|$  an interpretation. Then  $\mathcal{A}, i \models \phi$  if

- $\phi = t_1 \approx t_2$  and  $i(t_1) = i(t_2)$ .
- $\phi = P(t_1, \dots, t_n)$  and  $(i(t_1), \dots, i(t_n)) \in P^{\mathcal{A}}$
- $\phi = \neg\psi$  and  $\mathcal{A}, i \not\models \psi$
- $\phi = \psi \wedge \chi$  and  $\mathcal{A}, i \models \psi$  and  $\mathcal{A}, i \models \chi$
- $\phi = \forall x\psi$  and for all  $a \in |\mathcal{A}|$ ,  $\mathcal{A}, i[x/a] \models \psi$

# Strings as Relational Structures

A string with 5 characters can be seen as a relational structure:

Position	4	3	2	1	0
String	0	1	0	0	1

Example:

Vocabulary  $\langle S^1, \leq^2 \rangle$

$\mathcal{A} = \langle |\mathcal{A}|, S^{\mathcal{A}}, \leq^{\mathcal{A}} \rangle$

$|\mathcal{A}| = \{0, 1, 2, 3, 4\}$

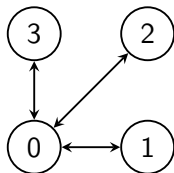
$S^{\mathcal{A}} = \{0, 3\}$

$\leq^{\mathcal{A}} = \{(0, 1), (0, 2), \dots\}$

$$\phi = \exists u, v \left[ \neg S(u) \wedge \neg S(v) \wedge \neg \exists w (v < w < u) \right].$$

It holds that  $\mathcal{A} \models \phi$

# Graphs as Relational Structures



Vocabulary  $\tau = \langle E^2 \rangle$

$\mathcal{G} = \langle V, E \rangle$ ,  $V = \{0, 1, 2, 3\}$ ,  $E = \{(0, 1), (1, 0), \dots\}$

$\psi = (\forall x, y) \left[ \neg E(x, x) \wedge (E(x, y) \leftrightarrow E(y, x)) \right]$

$\mathcal{G} \models \psi$

# Adding $n$ -bit Numbers

Let  $\tau_{ab} = \langle \leq^2, A^1, B^1 \rangle$ .

Let  $\mathcal{A} = \langle |\mathcal{A}|, A, B \rangle$  where  $|\mathcal{A}| = \{0, 1, \dots, n-1\}$ .

Relations  $A$  and  $B$  practically represent two  $n$ -bit numbers.

Position	4	3	2	1	0
1st Number	0	1	1	1	0
2nd Number	0	1	0	0	1

$$A = \{1, 2, 3\}$$

$$B = \{3, 0\}$$

Addition is *FO*-expressible in  $\tau_{ab}$  (see the carry look-ahead algorithm on whiteboard).



# Ordering and Arithmetic

Position	$n - 1$	$n - 2$	$\dots$	1	0
Input	$s_{n-1}$	$s_{n-2}$	$\dots$	$s_1$	$s_0$

We need  $\log n$  bits to code the input.

Our input structures **will always contain**  $\leq$  (i.e. a total order on the input domain), 0, 1, max and:

$SUC(i, j)$   $j = i + 1$

$BIT(i, j)$ : the  $j$ -th bith of element  $i$  is 1

$PLUS(i, j, k)$ :  $i + j = k$

$TIMES(i, j, k)$ :  $i \times j = k$

$BIT(i, 0)$  holds iff  $i$  is odd

## Definability (1/2)

Many of the previous predicates and constants are *FO*-definable from each other:

- $x = 0 \iff \forall y(x \leq y)$
- $x = 1 \iff x > 0 \wedge \forall y \neg(0 < y < x)$
- $\text{SUC}(i, j) \iff j > i \wedge \forall z \neg(i < z < j)$
- We've seen that PLUS is definable from BIT

## Definability (2/2)

$$u = \lfloor x/y \rfloor \iff (u \cdot y) \leq x \wedge (\exists v < y)[x \approx u \cdot y + v]$$

$$u = x \bmod y \iff \exists v[v \approx \lfloor x/y \rfloor \wedge (u + y \cdot v \approx x)]$$

$$x \mid y \iff x \bmod y \approx 0$$

$$\text{PRIME}(x) \iff x > 1 \wedge (\forall y, z)[(x \approx y \cdot z) \rightarrow (y \approx 1 \vee z \approx 1)]$$

$$\text{pow}_2(x) \iff (\forall y)[(y \mid x \wedge \text{PRIME}(y)) \rightarrow (y = 2)]$$

$$\text{BIT}'(i, j) \iff \lfloor x/y \rfloor \bmod 2 = 1$$

# The Bit-Sum Lemma

## Lemma

Let  $BSUM(x, y)$  be true iff  $y$  is equal to the number of ones in the binary representation of  $x$ .  $BSUM$  is FO-expressible using only BIT and ordering.

## Proof.

See lemma 7.2 from *David A. Mix Barrington, Neil Immerman, and Howard Straubing. "On uniformity within  $NC^1$ " Journal of Computer and System Sciences 41.3 (1990): 274-306.* □

# $FO$ (BIT) = $FO$ (PLUS, TIMES)

Using the previous results we can prove that  $FO$  (BIT) =  $FO$  (PLUS, TIMES).

For more information see:

- Immerman, Section 1.2.1
- Libkin, Section 6.4

# Isomorphism

Let  $\mathcal{A}, \mathcal{B} \in \text{STRUCT}(\tau)$ . Then  $\mathcal{A}$  is isomorphic to  $\mathcal{B}$  iff there is a bijection  $f : |\mathcal{A}| \rightarrow |\mathcal{B}|$  such that:

- $P^{\mathcal{A}}(a_1, \dots, a_n) \iff P^{\mathcal{B}}(f(a_1), \dots, f(a_n))$
- $f(c^{\mathcal{A}}) = c^{\mathcal{B}}$ .

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# First Order Queries

Input Schema:  $\sigma$

Output Schema:  $\tau = \langle R_1^{a_1}, \dots, R_r^{a_r}, c_1, \dots, c_s \rangle$

A  $k$ -ary *FO*-query is a mapping  $I : \text{cSTRUCT}(\sigma) \rightarrow \text{STRUCT}(\tau)$ , that consists of  $1 + r + s$  *FO*-formulas.

We write  $I = \langle \phi_0, \phi_1, \dots, \phi_r, \psi_1, \dots, \psi_s \rangle$

If  $\mathcal{A} \in \text{STRUCT}(\sigma)$  then

**universe of  $I(\mathcal{A})$ :** consists of all the  $k$ -tuples of  $|\mathcal{A}|$  that satisfy  $\phi_0$

**relations of  $I(\mathcal{A})$ :** contain elements of  $|I(\mathcal{A})|$  that satisfy  $\phi_1, \dots, \phi_r$

**constants of  $I(\mathcal{A})$ :** elements of  $|I(\mathcal{A})|$  that satisfy  $\psi_1, \dots, \psi_s$



## Example: A Unary Query (1/2)

Input Vocabulary:  $\sigma = \langle F^1, P^2, S^2 \rangle$

For example  $\mathcal{B} \in \text{STRUCT}(\sigma)$ , where  $\mathcal{B} = \langle U, F, P, S \rangle$

$U = \{\text{Abraham, Isaac, Rebekah, Sarah, } \dots\}$

$F = \{\text{Rebekah, Sarah, } \dots\}$

$P = \{(\text{Abraham, Isaac}), (\text{Sarah, Isaac}), \dots\}$

$S = \{(\text{Abraham, Sarah}), (\text{Isaac, Rebekah}), \dots\}$

## Example: A Unary Query (2/2)

Input vocabulary:  $\sigma = \langle F^1, P^2, S^2 \rangle$

Output vocabulary:  $\tau = \langle SI^2, AU^2 \rangle$

$$I = \langle \text{true}, \phi_{SI}(x, y), \phi_{AU}(x, y) \rangle$$

$$\phi_{SI}(x, y) = x \not\approx y \wedge$$

$$(\exists f, m) [f \neq m \wedge P(f, x) \wedge P(m, x) \wedge P(f, y) \wedge P(m, y)]$$

$$\phi_{AU}(x, y) = F(x) \wedge$$

$$(\exists p, s) [P(p, y) \wedge \phi_{SI}(p, s) \wedge (s = x \vee S(x, s))]$$

## Example: The Addition Query

Let  $\sigma = \langle A^1, B^1 \rangle$  and  $\tau = S^1$ .

Remember the addition formula  $\phi_{add}$  that we defined earlier.

We have the unary query  $I = \langle true, \phi_{add} \rangle$  that maps elements of  $STRUCT(\sigma)$  to elements of  $STRUCT(\tau)$ .

## Example: A Binary Query From Graphs to Graphs

Input Vocabulary:  $\sigma = \langle E^2 \rangle$ .

Output Vocabulary:  $\tau = \langle R^2 \rangle$ .

$I = \langle \text{true}, \phi((x, y), (x', y')) \rangle$  where

$\phi((x, y), (x', y')) = (x = x' \wedge E(y, y')) \vee (\text{SUC}(x, y) \wedge x' = y = y')$

Let  $G$  be undirected. We can show that:

$G$  is connected iff  $(\max, \max)$  is reachable from  $(0, 0)$  in  $I(G)$

# Boolean Queries

Complexity classes are usually defined for decision problems.

The descriptive analogue of a decision problem is the boolean query, i.e a mapping from  $\text{STRUCT}(\tau)$  to  $\{0, 1\}$ . (Observe that the boolean query does not map structures to structures).

Any *FO*-sentence  $\phi$  defines a boolean query as follows:

$$I_\phi(\mathcal{A}) = 1 \iff \mathcal{A} \models \phi.$$

E.g. if  $\phi = \exists x, y E(x, y)$  then  $I_\phi$  is the edge-existence query.

# Higher Order Boolean Queries

$$\text{Let } \phi = (\exists A, B, C)(\forall x, y) \left[ E(x, y) \rightarrow \right. \\ \left. \neg \left( (A(x) \wedge A(y)) \vee (B(x) \wedge B(y)) \vee (C(x) \wedge C(y)) \right) \right]$$

Then  $I_\phi(G) = 1$  iff  $G$  is 3-colorable.

Observe that  $\phi$  is  $\exists SO$  (Remember Fagin's Theorem).