

Fast Fourier Transform

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Algorithms and Complexity, book Dasgupta *et al.* 2008

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Summary

1 Setting and Motivation

2 Fast Fourier Transform

Three problems

■ Number Multiplication

$$13 = 1101 = 1 \cdot 2^3 + 1 \cdot 2^2 + 0 \cdot 2^1 + 1 \cdot 2^0$$

$$7 = 0111 = 0 \cdot 2^3 + 1 \cdot 2^2 + 1 \cdot 2^1 + 1 \cdot 2^0$$

■ Polynomial Multiplication

$$A(x) = 5x^3 + 4x^2 + 3x + 2$$

$$B(x) = x^3 + 2x^2 + 3x + 4$$

■ Convolution

$$\begin{pmatrix} (a_0, a_1, \dots, a_d) \\ (b_0, b_1, \dots, b_d) \end{pmatrix} \rightarrow (c_0, c_1, \dots, c_{2d}) : c_k = \sum_{i=0}^k a_i b_{k-i}$$

$O(d^2)$ multiplications

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$O(d^2)$ multiplications

Can we do better?

Why would we? $\rightarrow c_k$ not independent!

$$c_0 = a_0 b_0$$

$$c_1 = a_0 b_1 + a_1 b_0$$

$$c_2 = a_0 b_2 + a_1 b_1 + a_2 b_0$$

...

But $a_0 b_1 + a_1 b_0 = (a_1 + a_0)(b_1 + b_0) - a_1 b_1 - a_0 b_0$.

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 c_1 needs by a **single** multiplication!

Our problem

Convolution!

But

$$(a_1, a_2, \dots, a_d) \iff A(x) = \sum_{i=0}^d a_i x^i$$

Setting

Input:

- $A(x) = a_0 + a_1x + \dots + a_dx^d$
- $B(x) = b_0 + b_1x + \dots + b_dx^d$

Output:

- $C(x) = A(x)B(x) = c_0 + c_1x + \dots + c_{2d}x^{2d}$

Fast Fourier Transform solves this problem in $O(d \log d)$.

Two simple facts

Fact 1: $A(x) = \sum_{i=0}^d a_i x^i \iff A(x_0), \dots, A(x_d)$

Why?

$$\begin{pmatrix} 1 & x_0 & x_0^2 & \cdots & x_0^d \\ 1 & x_1 & x_1^2 & \cdots & x_1^d \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & x_d & x_d^2 & \cdots & x_d^d \end{pmatrix} \begin{pmatrix} \alpha_0 \\ \alpha_1 \\ \vdots \\ \alpha_d \end{pmatrix} = \begin{pmatrix} A(x_0) \\ A(x_1) \\ \vdots \\ A(x_d) \end{pmatrix}$$

We will determine x_0, \dots, x_d so as the above matrix (let's call it M) has full rank!

$C(x_i) = A(x_i)B(x_i) \rightarrow O(d)$ multiplications!

Fact 2: $A(x) = A_e(x^2) + xA_o(x^2)$

where $A_e(x)$ contains all even-terms and $A_o(x)$ contains all the odd-terms.

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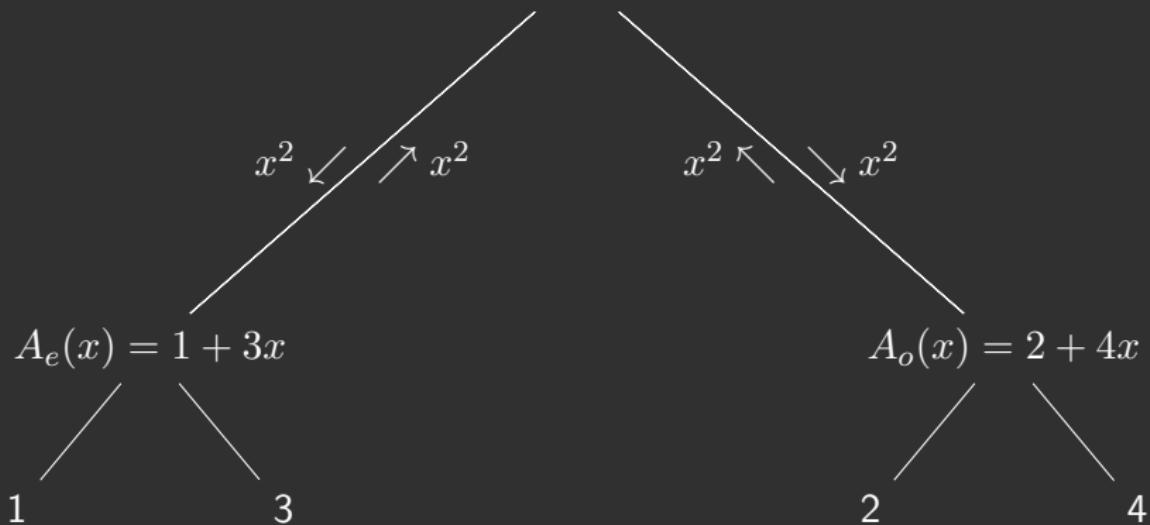
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A Naive Approach

$$A(x) = 1 + 2x + 3x^2 + 4x^3, \mathbf{x_0, x_1, x_2, x_3}.$$

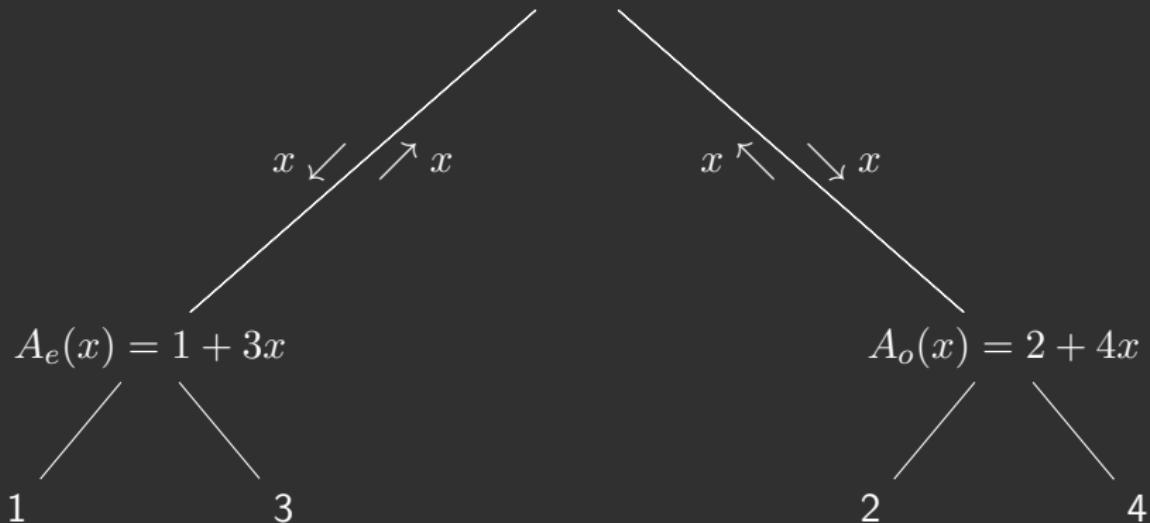
$$A(x) = A_e(x^2) + xA_o(x^2)$$



Key Observation

$$A(x) = 1 + 2x + 3x^2 + 4x^3, \sqrt{x_0}, -\sqrt{x_0}, \sqrt{x_1}, -\sqrt{x_1}.$$

$$A(\pm\sqrt{x}) = A_e(x) \pm \sqrt{x}A_o(x)$$

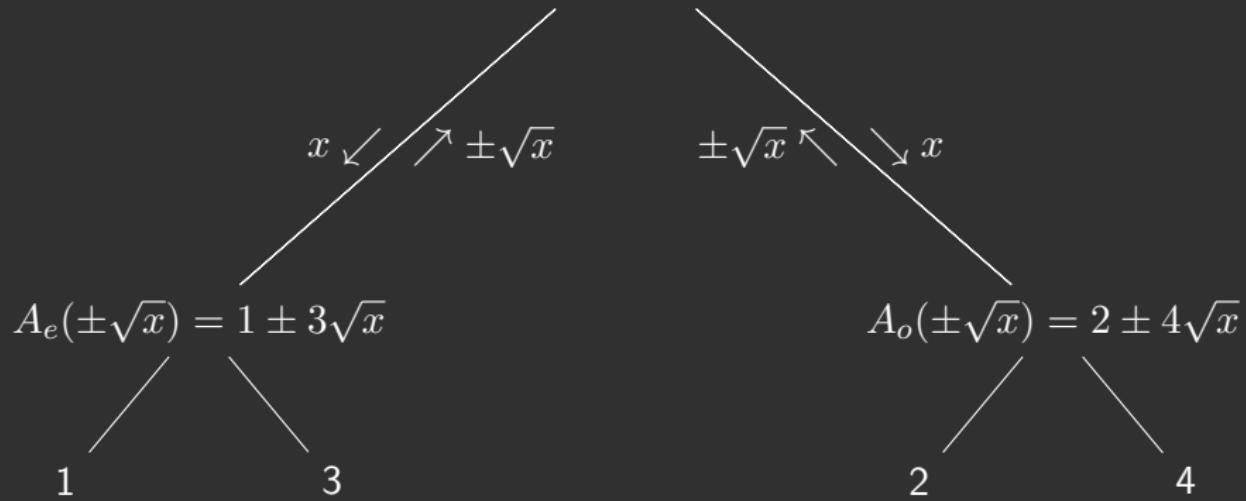


Fast Fourier Transform

$$A(x) = 1 + 2x + 3x^2 + 4x^3, \sqrt[4]{x_0}, -\sqrt[4]{x_0}, i\sqrt[4]{x_0}, -i\sqrt[4]{x_0}.$$

$$A(\pm\sqrt[4]{x}) = A_e(\sqrt{x}) \pm \sqrt[4]{x}A_o(\sqrt{x})$$

$$A(\pm i\sqrt[4]{x}) = A_e(-\sqrt{x}) \pm i\sqrt[4]{x}A_o(-\sqrt{x})$$



Fast Fourier Transform

- We can calculate all $d + 1$ values by traversing the tree just once
 $\Rightarrow O(d \log d)$.
- We can simply set $x = 1$. Then the $d + 1$ points will be the $(d + 1)$ -th roots of unity i.e. $e^{2\pi ij/(d+1)}$.
- We have specified the matrix M .

$$M = \begin{pmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & e^{2\pi i/(d+1)} & e^{4\pi i/(d+1)} & \dots & e^{2\pi id/(d+1)} \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & e^{2\pi id/(d+1)} & e^{4\pi id/(d+1)} & \dots & e^{2\pi id^2/(d+1)} \end{pmatrix}$$

- To multiply M with any vector $(\alpha_0, \alpha_1, \dots, \alpha_d)^T$ the *FFT* algorithm can be used!

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Fast Fourier Transform

Theorem

$$MM^* = (d + 1)I$$

proof

Consider the k -th row of M and j -th column of M^* . Then

$$\begin{pmatrix} 1 & e^{2\pi ik/(d+1)} & \dots & e^{2\pi idk/(d+1)} \end{pmatrix} \begin{pmatrix} 1 \\ e^{-2\pi ij/(d+1)} \\ \vdots \\ e^{-2\pi idj/(d+1)} \end{pmatrix} = \sum_{i=0}^d e^{2\pi i(k-j)/(d+1)}.$$

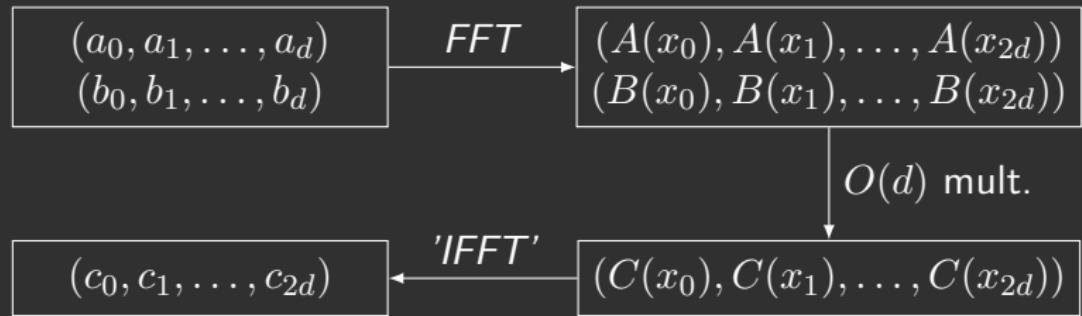
If $k = j$ then the inner product equals $d + 1$.

If $k \neq j$ then we have the sum of a geometric series with ratio $e^{2\pi(k-j)/(d+1)}$ and equals zero.

Problem Solved!

- $M^{-1} = \frac{1}{d+1} M^*$

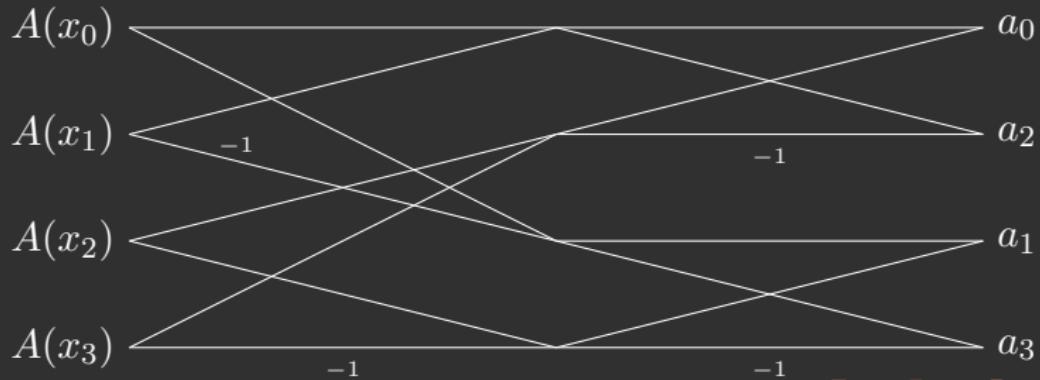
So to retrieve the coefficients of a polynomial A we just need to run FFT using $e^{-2\pi i/(d+1)}$ as the $(d + 1)$ -th roots of unity.



Can we do better?

Not clear yet!

- Morgenstern 1975, Winograd 1978
Need $O(d \log d)$ additions and $O(d)$ multiplications when d not a power of 2.
- Papadimitriou 1979
FFT optimal when $d = 2^N$ under certain assumptions on the FFT circuit.



References

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2. Morgenstern, J. The linear complexity of computation. *Journal of the ACM (JACM)* **22**, 184–194 (1975).
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